

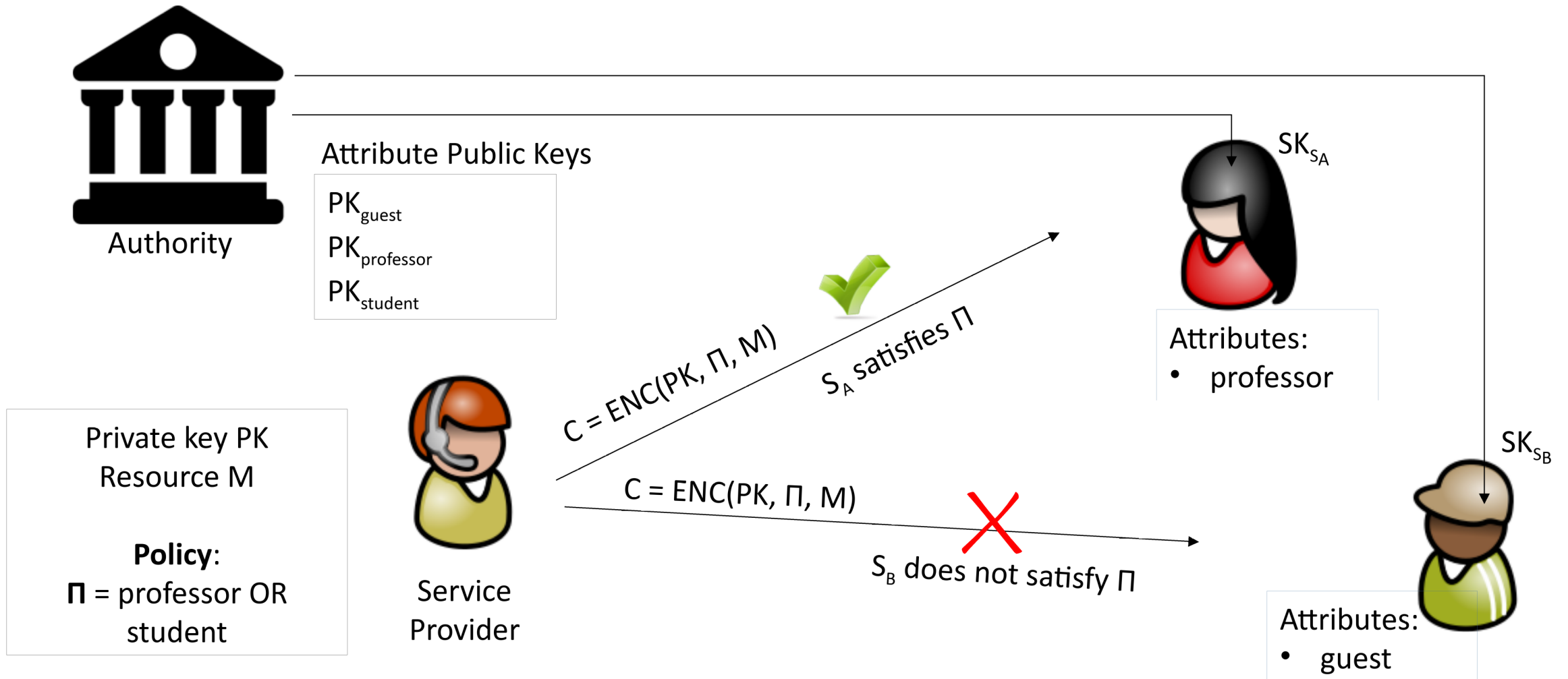
The WiFi password is in the beacon

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Wireless Battlemesh v13

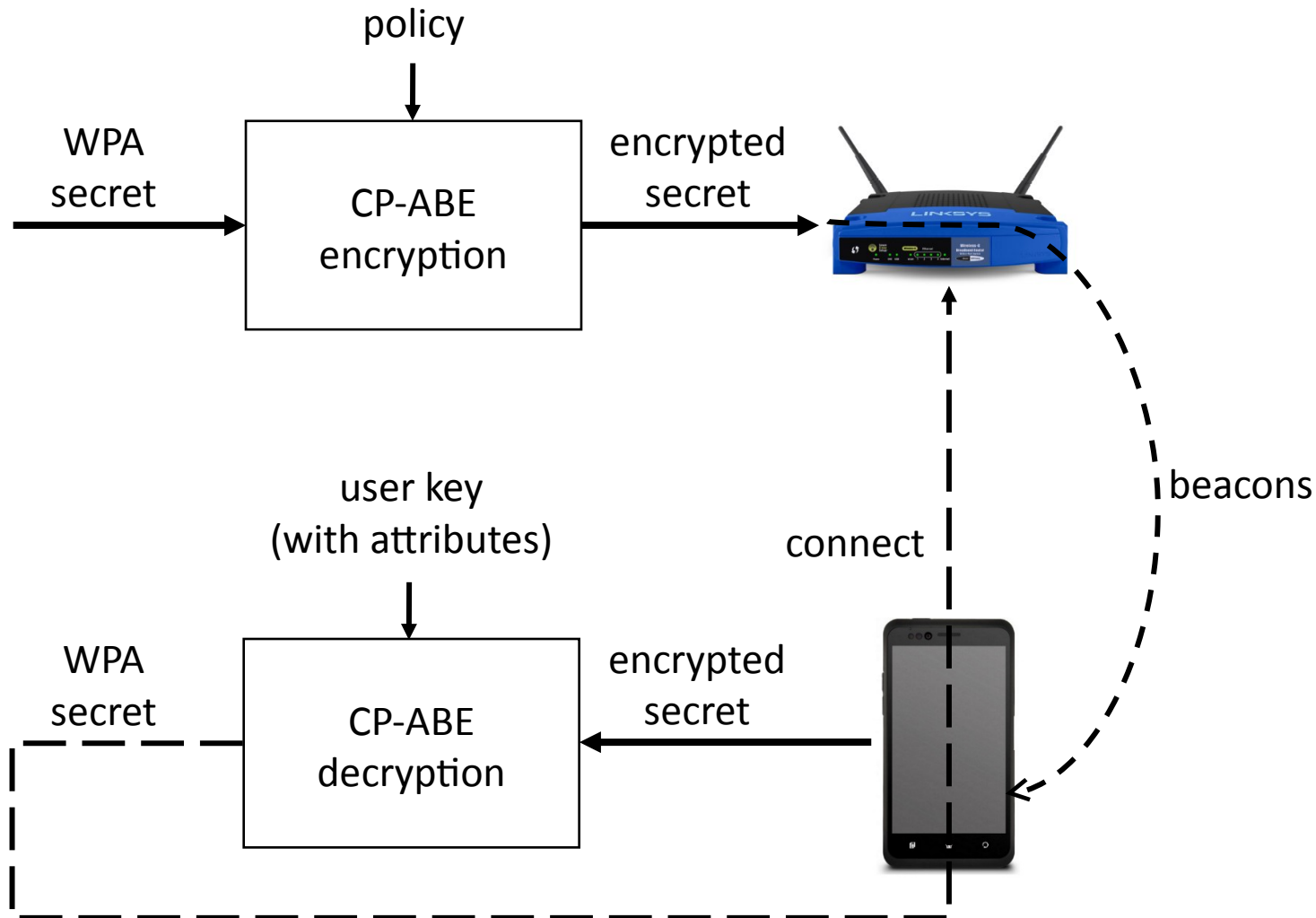
- Access control for Large WLAN deployments is non-trivial
 - AA Infrastructure deployment is non-trivial
 - e.g. RADIUS-based federations
 - User authentication hinders the privacy of the users

Ciphertext Policy Attribute-Based Encryption (CP-ABE)




- Fountain codes aka rateless erasure codes
 - class of erasure codes with the property that a potentially limitless sequence of encoding symbols can be generated from a given set of source symbols
 - the original source symbols can ideally be recovered from any subset of the encoding symbols
- Collect enough encoded chunks until you can decode the message

An ABAC Scheme for Protected WLANs



- Random WPA2 secret generated and changed very often
 - e.g. every 20 seconds
- Fountain Coding used to transmit encrypted secrets
 - Too big to fit in the beacons' information elements


```
[root@AccessPoint]# ./ap.sh
```



Access Point

I

```
[root@Station]# ./sta.sh
```



Station

- AP side
 - hostapd modified to:
 - receive the WPA2 password from a named pipe
 - receive the information elements for the beacons from a named pipe
 - not disconnect STAs on configuration change / SIGHUP
 - daemon providing random passwords + encoded chunks for information elements
 - feeding the named pipes
- STA side
 - “iw scan” wrapper
 - daemon taking chunks from a named pipe and trying to decode and decrypt

- C. Pisa, A. Caponi, T. Dargahi, G. Bianchi, and N. Blefari-Melazzi. “WI-FAB: attribute-based WLAN access control, without pre-shared keys and backend infrastructures.” HotPOST 2016
- C. Pisa, T. Dargahi, A. Caponi, G. Bianchi, and N. Blefari-Melazzi. “On the feasibility of attribute-based encryption for WLAN access control.” WiMob 2017
- <https://bitbucket.org/cnit-recred/wifab/>
- https://en.wikipedia.org/wiki/Fountain_code

Thank you

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