

Model Train'ing like a Pro: Performance Evaluation of a Wireless SDN

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*“A mesh is a network topology
following no predefined structure or pattern”*

-- Unknown author

*“Software Defined Networking (SDN; RFC 7246) is a paradigm focusing
on a programmable forwarding plane. That is separating control from
forwarding functionality.”*

Agenda

- Part 1: Getting a master's degree by playing with an old Playmobile toy train
- Part 2: How this could be relevant for Wireless Community Mesh Networks.



ETCS balises Lutherstadt Wittenberg, bigbug21, CC-BY-SA 25

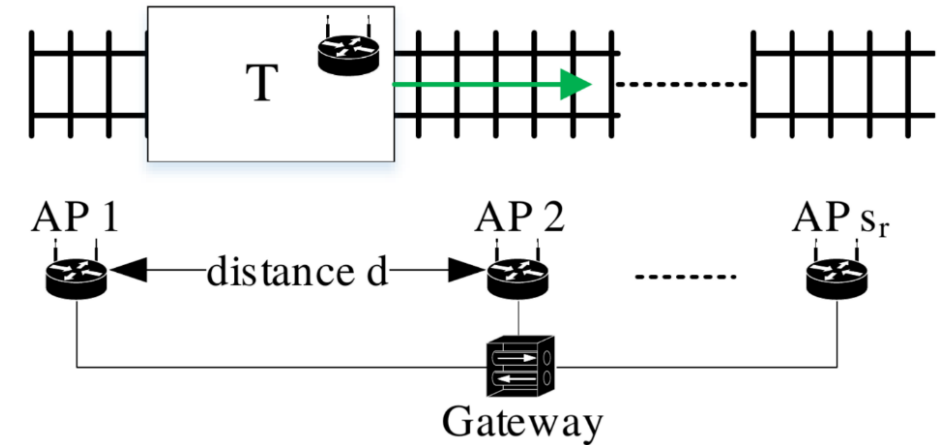
Part 1: Getting a master's degree

By playing with an old Playmobile toy train

1. Hypothesis

“Seamless horizontal soft handovers in an SDN-based IEEE 802.11 train-to-ground backhaul provide capacity and latency suitable for internet provisioning inside a running train.”

- Train passes Base Stations / Access Points (AP)
 - Link is handed over, i.e. switching
 - make-before-break (“soft-handover”)
 - IEEE 802.11: Lacks soft-handover capabilities
- IEEE 802.11 train-to-ground network feasible?
 - Early experiments: IEEE 802.11g ($\sim 10 - 25$ Mbit/s UDP) [YSS+10]
 - Commercial Reality: Broadcast MAC for train control: [FBKS17, FBKS18]
Avoids handovers by broadcasting
 - Reuse existing Control Plane (i.e. SDN): Research subject regarding wireless



2.1 Related Work: Handover for Highspeed Trains

- Adaptations to WIMAX / LTE:
Mobility Model, Environment, Soft Handovers, Internet Provisioning ./ Train Control
- January 29th 2020, Google Scholar: 6470 publications → Classification by surveys [ZA14]:
Position based, Dual radio, Moving Cell / single frequency, radio over fiber, leaky cable, satellite

Work	Metrics	Evaluation	Result
[HH11]	Execution time	Mathematical model	Scanning for 802.16 base stations can be avoided
[KLW12]	Handover latency Handover failure rate Throughput Delay	Simulation	Seamless handover for LTE on-board femtocell
[AJA ⁺ 12]	Throughput End-to-end delay Jitter Packet error rate WiMAX delay Handover delay	Simulation	General performance gain by reducing 802.16 scanning delay
[FF12]	Handover success rate Handover delay Handover frequencies	Mathematical model Simulation	Two schemes for LTE-A: 1) Reduce handover delay, 2) Avoid unnecessary handovers
[CFL12]	Received signal strength Handover probability Handover success rate	Mathematical model Simulation	Beamforming can improve handovers for LTE

Table 1: Position based schemes

Work	Metrics	Evaluation	Result
[DLML12]	Interruption time Call dropping rate	Simulation	Interruption time reduced by 50 %, call dropping rate below 1 %
[LCCS14]	Latency Satisfaction Packet loss Signalling traffic	Simulation Mathematical model	Low signalling traffic due to group handover
[TZL ⁺ 11] [TLH ⁺ 12]	Handover & failure probability Throughput Interruption time	Simulation Mathematical model	Non-interrupted communication, reduced delay, reduced signalling
[YLDF10]	Handover probability Capacity Throughput	Simulation	No omission or downtime on combined link
[LYW14]	Failure probability	Simulation Mathematical model	Reduced failure probability
[LZF12]	Outage & success probability	Simulation Mathematical model	Dual-antenna achieves soft-handover
[LCCS14]	Packet loss Success probability Signaling traffic Handover latency	Simulation Mathematical model	Bicasting can be avoided

Table 2: Dual radio schemes

2.3 Mobility in Wireless Software Defined Mesh Networks [RJS+17]

Client mobility

- Non-SDN clients in Campus networks
- Wired Access Points
- **But: Complexity**

Work	Type	Metrics	Evaluation	Result
[SSZM ⁺ 12]	Distributed VAP	HTTP goodput	Physical experiment	Seamless handover using a custom agent
[DVK ⁺ 12]	Cloud VAP	TCP throughput Round-trip-times Packet loss	Physical experiment	Cloud based energy efficiency
[ZZX14]	Split-MAC	TCP throughput UDP throughput	Simulation	Improved performance by split MAC approach
[SS15]	Split-MAC	TCP throughput UDP throughput	Simulation	Reduced load compared to [ZZX14]

Wireless Mesh Topology changes

- SDN-capable mesh nodes, for wireless ISP
- MANET based [BTD06], **hence too slow to adapt**

Work	Discovery	Metrics wrt topology changes	Evaluation	Result
[DKB11]	OLSR	Outage duration	Physical experiment	Practical feasibility of OpenFlow and IEEE 802.11 wrt mobility — 200 ms outage for hard-handover.
[CGA ⁺ 12] [CGA ⁺ 13]	802.11s	None	Physical experiment	Characterizes QoE in static backhaul
[DPSBM13]	OLSR	None	Emulation	OpenFlow can be used for traffic engineering conventional WMN
[YGH ⁺ 14]	batman-adv	None	Physical experiment	OpenFlow can be used for traffic engineering conventional WMN
[HLGZ15]	(static)	None	Simulation	Frequency allocation can be optimized
[NAK ⁺ 15] [KHB ⁺ 12]	(custom)	None	Various	Mature architecture for providing real world internet connectivity
[YCF15]	static	None	Physical experiment	OpenFlow can be used for traffic engineering conventional WMN
[Pat16]	OpenFlow (ext)	Controller Switch re-connection latency	Emulation	OpenFlow based topology discovery and routing implementation for WMN
[LBF16]	Custom	None	Simulation	OpenFlow surpasses mesh protocols in terms of overhead, convergence time and packet loss
[BQCM ⁺ 16]	OpenFlow (ext)	None	Physical experiment	OpenFlow allows load-balancing wrt. cpu and channel load

2.3 IEEE 802.11 SDN in train-to-ground networks

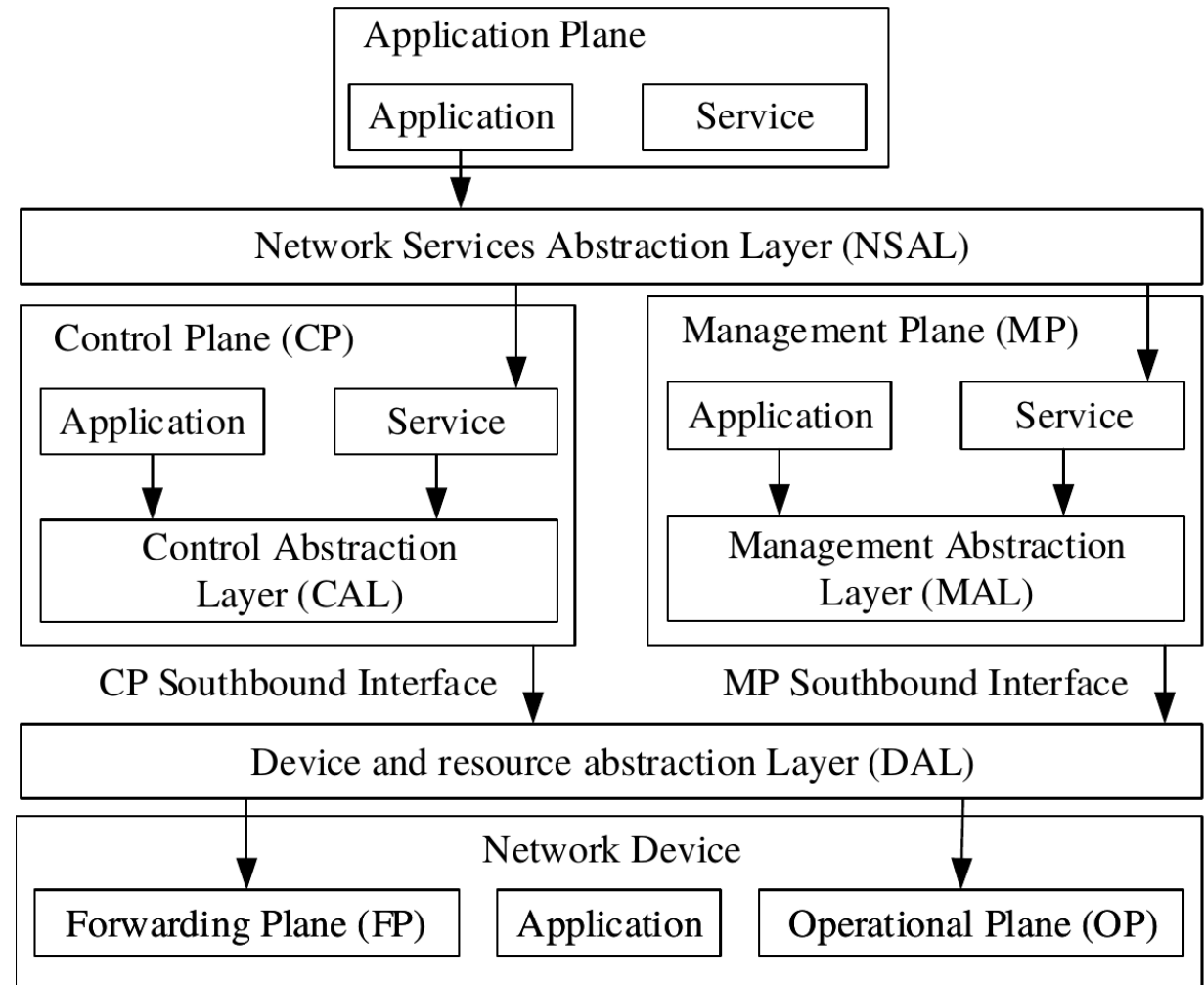
- Only two works – 2019
 - [FAT19] Franco, Aguado, Toledo.
An Adaptable Train-to-Ground Communication: Architecture Based on the 5G Technological Enabler SDN. Electronics 8.6 (2019): 660.
But: Train Control System, Duplicates Packets, TCP only (MPTCP)
 - [SSK19] Sen, Krishna, Sivalingam, Narayanan
Persistent WiFi connectivity during Train journey: An SDN based approach.
2019 IFIP/IEEE Symposium on Integrated Network and Service Management.
But: No IPv6, Custom protocols, NAT, Tunneling (overhead), Excludes certain trains, only averaged performance values

Work	Metrics	Evaluation	Result
[FAT19]	Multipath TCP throughput MQTT application level delay	Emulation	Delay below 60 ms, mature design
[SSK19]	TCP delay & throughput UDP delay & throughput	Simulation	Feasibility of an IEEE 802.11 based SDN for the use-case subject to this thesis

3. System Design: What is SDN?

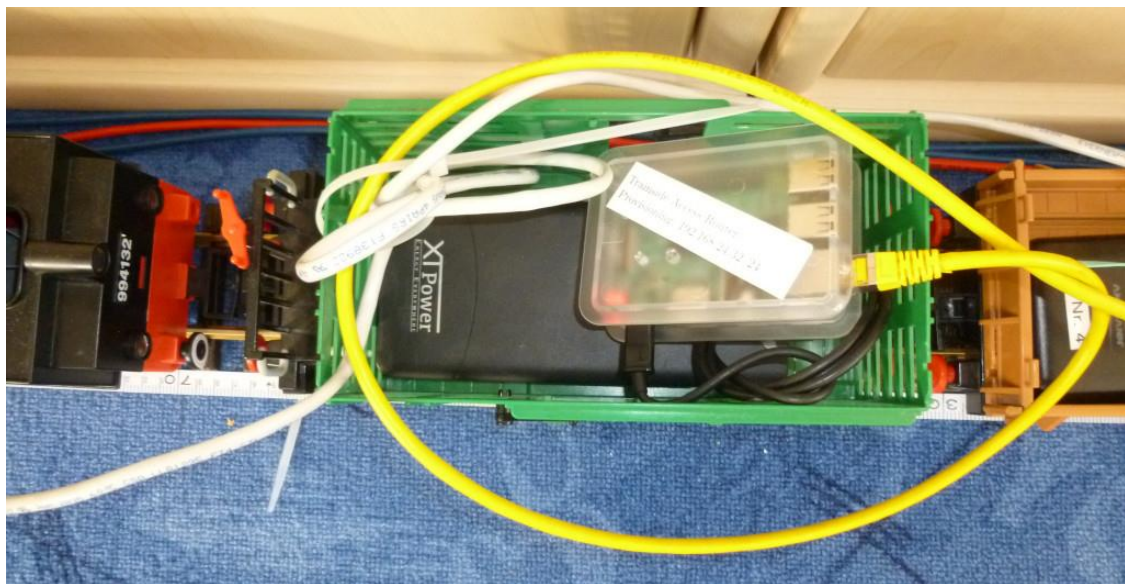
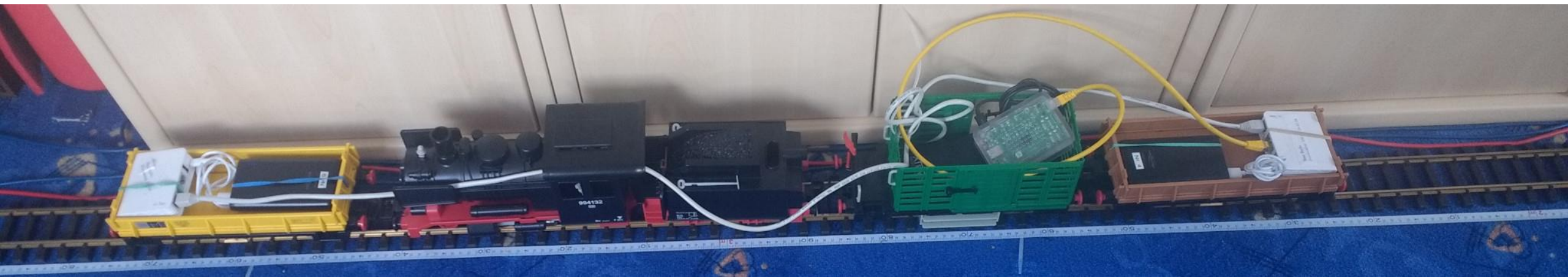
Taxonomy Regarding RFC 7246

- **Application Plane**
Handover application written in Python
- **Control Plane**
SDN-Controller: Ryu, OpenFlow
Southbound: OpenFlow
- **Forwarding Plane**
OpenFlow / Open vSwitch
- **Management Plane**
Static inventory (i.e. JSON files)
Southbound: MQTT, files
- **Operational Plane**
Local Agent (Python), Linux CLI utilities
- **Outside of RFC 7246**
ETCS-Positioning (mock): MQTT / JSON

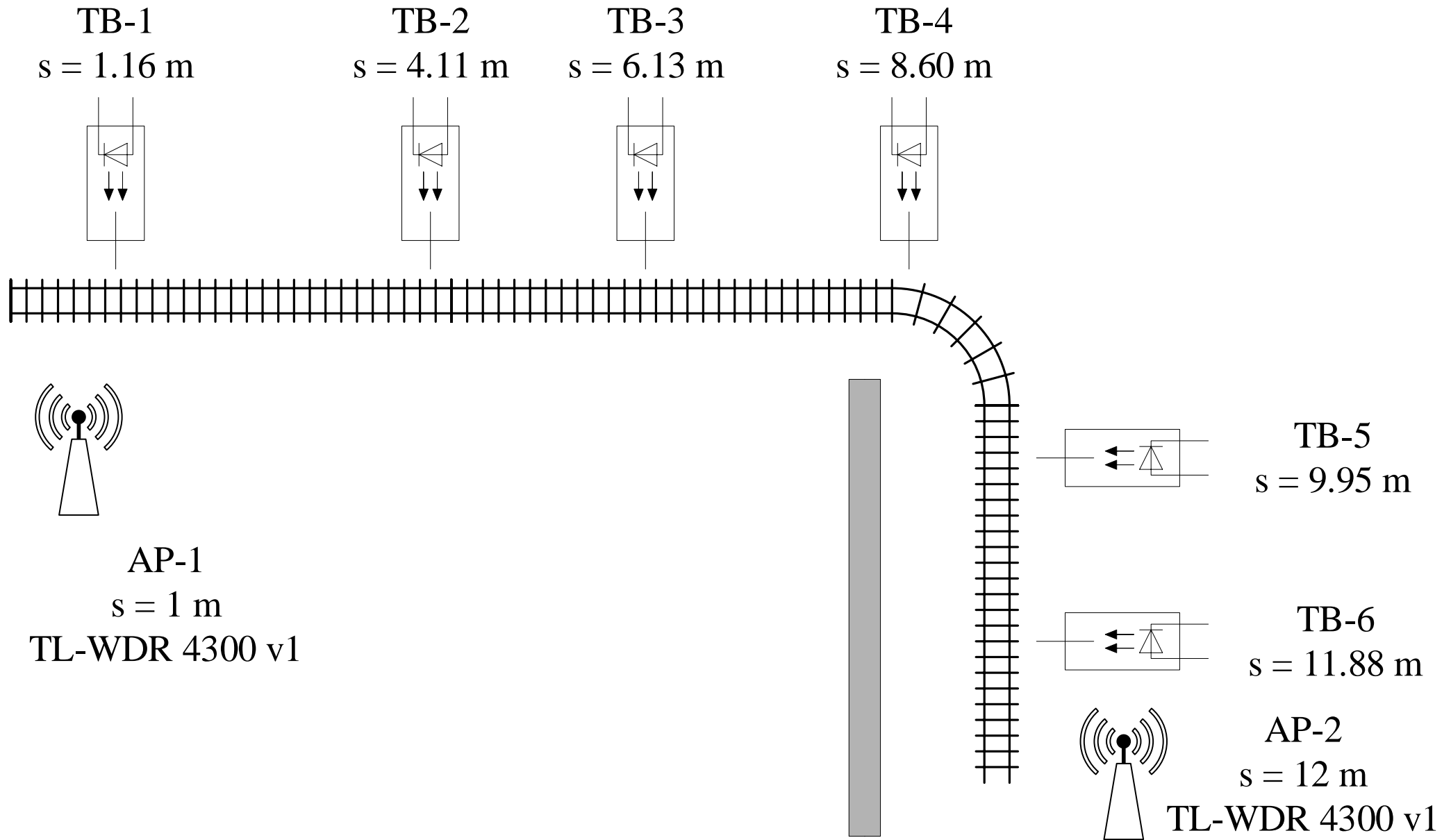


Location Based Scheme / hard-handover: MP / OP sufficient - i.e. CP, hence no SDN
SDN (i.e. OP / FP) functionality steers traffic when two links are existing (soft-handover)

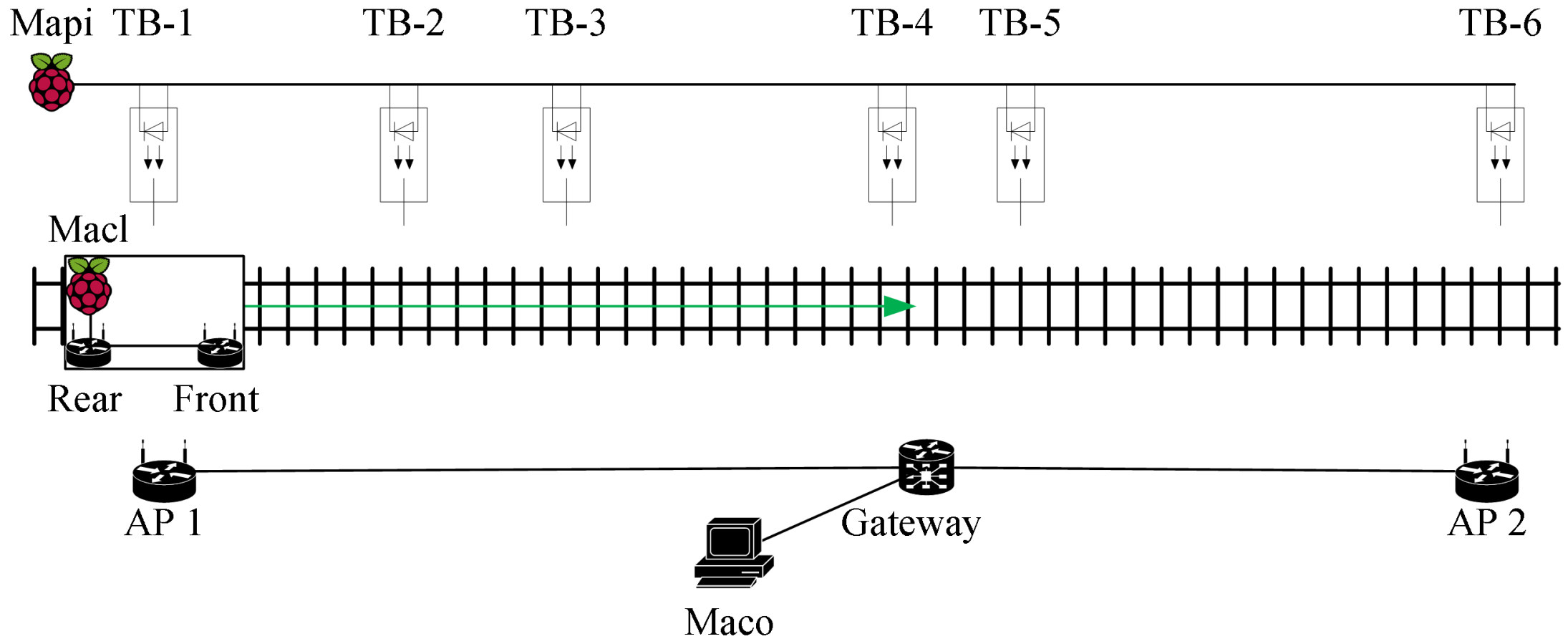
4.1 Train



4.2 Track



4.3 Network Model



4.4 Watch it running

- Code: https://git.fslab.de/jluehr_ext/trainmesh
- Video: <https://www.youtube.com/channel/UCOrOHTunRA2dtMWBWdDsdwQ>

Part 2: How it could be relevant

For Wireless Community Mesh Networks

5. Software Defined Wireless Mesh Networks

- Centralized Controllers: Challenging Assumption
 - Distributed ./. Non-Distributed
 - “The OLSR.ORG story” (Elektra)
 - Mesh \neq Mobile Ad-Hoc Network (MANET)
- WiBACK: Wireless Backhaul
 - Mesh, comprised of directed, IEEE 802.11-based links
 - “*Connecting the unconnected*”
 - Closed Source ☹
- How could OpenFlow & Open vSwitch help?
 - Load-Balancing
 - Fast-Failover
 - Prototyping of Mesh Protocols (original purpose of OpenFlow)
 - More general: adaptation to local environment (i.e. exploit structures and patterns)



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<https://www.fit.fraunhofer.de/de/fb/cscw/projects/wiback.html>

6. Research on SDN and Wireless Mesh Networks compositions

■ Challenges

■ Wireless Interfaces

■ Control plane connection and topology discovery

■ Routing and load-balancing

■ Modulation and Coding

■ Client handling

OF	Wirel. int.	Ctl-Conn.	Topo.-Disc.	M&C	Routing	Clients	Focus
Yes	Static but custom monitoring	Out-of-band (SSID segregation)	OLSR	No	Client distribution	Active	Hybrid architecture with custom monitoring
Yes	Static	Out-of-band (add. NIC)	802.11 s	No	Chain	Wired	Experiments: WMN protocols vs. OF
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Yes	Static	In-band	OLSR	No	Gateway selection	Passive	Hybrid architecture and distribution of flows among gateways
Yes	Static	In-band (VPN)	B.A.T.M. A.N.	No	Generic link conditions	N/A	Hybrid architecture with dynamic load-balancing
Yes	Extended-OF	Out-of-band (SDR)	Static	No	Policies	Passive	Control- and data-channel resource optimization via spectrum division (SDR)
No	Custom	In-band	Custom	Yes	MPLS	Passive	WBN solution with custom SDN protocol
Yes	Static	Out-of-band (add. NIC)	No	No	Manual	Wired	Experiments: simple flow redirection
Yes	Static	In-band	Extended-OF	No	Shortest path	Passive	Shortest path routing with bootstrapping architecture
Yes	Static	Out-of-band (add. WNIC)	OLSR	No	Assisted OLSR	No	Study on hybrid routing strategies
Yes	Static but extended-OF monitoring	In-band	Extended-OF	No	Interference, Link-Load, CPU	No	Dynamic load-balancing process due to extended-OF monitoring

Software-Defined Wireless Mesh Networking: Current Status and Challenges, Rademacher et al, 2017

7. Conclusion

- It's fun setting up a simple SDN using a model train
- OpenWRT is “batteries included” (Open vSwitch, etc.), Ryu is easy to use
- OpenFlow based switching: Exploit local structure or pattern in addition to mesh protocols
- Do not control a full Freifunk Mesh by an almighty Admin-Team running an SDN controller
- ... challenging subject. There'll be dragons ☺



Thanks for your time

Questions?

<https://www.youtube.com/channel/UCOrOHTunRA2dtMWBWdDsdwQ>